



7. Type and amount of fee waiver/sponsorship requested. Please list all County fees you are requesting be waived/sponsored in conjunction with this project/activity/event. Please attach a copy of an estimate or receipt from the County Department or Veteran's Building Operator documenting the amount of each fee you are requesting be waived/sponsored.

Department Assessing Fee	Type of Fee	Amount of Fee
County Parks	County Park Rental Permit	\$1,000.00
County Health	Food Vendor Permit Fees	\$680.00
County Fire	Fire event/inspection Fee	\$2,500.00
County Encroachment	Encroachment Perimit	\$1,000.00

8. If your Community Based Organization, Non-Profit, or Governmental Agency has received a fee waiver/sponsorship for a similar project/activity/event in the past, please list below:

Date of Fee Waiver	Department Assessing Fee	Type of Fee	Amount of Fee
4 / 19 / 2024	Sonoma county permits	county parks, health, fire, encroachment	\$5,000.00
1 / 18 / 1925	2025 sonoma county	permit fees	\$5,180.00
/ /			
/ /			

9. Does the organization or agency for which the fee waiver/sponsorship is requested receive funding from any of the following sources? If so, please specify:

- Property Tax
  Sales Tax
  Special Assessment
   
 User Fees

Other (please specify): \_\_\_\_\_

10. If you checked any of the boxes in number 9 above, please provide an explanation and supporting documentation regarding the inability of the organization or agency to pay the fees which you are requesting be waived/sponsored. Please attach to this form and submit with your request.

11. Will the organization or agency be charging an entry fee or be requesting a donation for the project/activity/event for which you are requesting a fee waiver/sponsorship? If so, please provide an explanation detailing why the fees to be waived/sponsored cannot be recovered through the entry fee. Please attach to this form and submit with your request.


 \_\_\_\_\_ President  
 Authorized Signature Title  
 11/142025  
 \_\_\_\_\_  
 Date

11/14/2025

Dear Sonoma County Board of Supervisors

As a 501c3 non-profit we will be hosting our 53rd Annual Bodega Bay Fisherman's Festival May 2-3 2026 at Westside Park in Bodega Bay. All proceeds get distributed to 25 local non-profits including school programs, public safety and community groups. Over 200 volunteers help make this event happen. We do charge a small fee for adults at the gate to enter but kids are free. This year especially we are seeing the effects of inflation. Our costs for putting on the festival have risen to over \$60,000 which includes tenting, rentals, fencing, entertainment and permits. We respectfully request a waiver for county fees. We thank you for your support.

Sincerely,

Josh Perucchi

President

Bodega Bay Fisherman's Festival.

More about the event: Since 1973 the Bodega Bay community has hosted our annual Fisherman's Festival, a festival packed with events for people of all ages - craft booths, live music, good food, entertainment and more. A favorite attraction is the wine tasting booth featuring more than 25 Sonoma County wines and a beer booth with several local ales. Plus, we have something for every palate from barbecued oysters, local fish & chips, clam chowder and a variety of food trucks. Live music and entertainers perform on the main stage all day Saturday and Sunday. Artisans and vendors from all over California and beyond offer a wide selection of arts and crafts. The festival has its origin as a celebration of the start of the Salmon fishing season and the annual Blessing of the Fleet. Each year's theme is chosen, by the Bodega Bay Fisherman's Marketing Association. At the Festival site itself, you'll see a wooden boat challenge where participating teams build a vessel and compete in a boat race. The Fisherman's Festival is a great venue for kids with a play area for face painting, spin paintings, games, a touch tank tide pool, and more. Sunday morning will feature the Blessing of the Fishing Fleet when decorated boats parade out of the harbor to receive a blessing from local clergy.